

# CHAPTER-7

## SIMPLE MOVEMENT OF SPRITE

classmate

Date \_\_\_\_\_  
Page \_\_\_\_\_

### REVIEW

### Exercises

Name the following -

1. To change the sprite's look we use this. **LOOKS Block**
2. This block allows the sprite to say something. **SAY Block**
3. This button is used to stop the project at any time. **Stop Button**
4. This block is used to repeat the actions of the sprite **Control Block**
5. This block is used to play sound in our Scratch project. **Sound Block**

A. Tick(✓) the correct option -

1. The \_\_\_\_\_ is a graphic character in scratch that plays an important role on the stage.  
a. **Sprite**      b. Script      c. Cat
2. The Scripts tab and the Costumes tab share the \_\_\_\_\_ space.  
a. **same**      b. entire      c. different
3. The **say (Hello)** block allows the sprite to say some message in a speech  
a. Circle      b. **Bubble**      c. Line

B. Fill in the blanks -

1. The **say (Hello)** block allows the sprite to say something in a voice bubble.
2. A new scratch project always begins with a **Cat** sprite.
3. The stop button is replaced on the **Top** right corner of the stage.
4. The **wait (1) seconds** block allows the sprite to wait for the specified number of seconds.

## C. Write True or False-

1. You can change the color of sprite using the control Block. (F)
2. The stop button is in green color. (F)
3. Sound block menu contains blocks to play sound in your scratch project. (T)
4. You can hide a Spritē but cannot show it again (F)

## D. Answer the following questions -

1. How can a spritē in Scratch speak with sound?

Ans- A spritē in scratch speak with sound by using Sound Block.

2. What will you do to change the appearance of spritē ?

Ans- We can edit the looks of the spritē by changing its costume. The Looks Block controls the looks of the spritē.

3. Name any two blocks from looks block menu in Scratch.

Ans- (a) 'Say' Block  
(b) 'Switch Costume' Block.

4. How can you change the size of spritē ?

Ans- Looks block is used to change the size of the spritē by the specified amount.